METHOD ROULETTE

Outer ring — HOW? / METHOD:
- TRAININGS
- GAMES
- INTERVIEWS
- MAKING SHORT FILMS
- URBAN WALKS
- MUSIC SESSIONS
- ART AND CO-DESIGN WORKSHOPS
- STORYTELLING
- VISUALISATIONS

BY USING / RESOURCES:
- COLLECTION OF MUSIC RECORDS
- STORYTELLING TECHNIQUES
- COMPETENCES WITHIN MY ORGANISATION
- COOPERATION WITH THE ARTISTS, EXPERTS
- LOCAL KNOWLEDGE ABOUT THE PLACE
- DIGITAL PLATFORM

TO / GOALS:
- PROVIDE ACCESS TO CULTURE
- RAISE ENGAGEMENT TO ACTIVITIES
- BUILD INCLUSIVE OPEN SPACE
- CO-DEVELOP SHARED VISION FOR THE SITE
- REVITALISE PUBLIC SPACE
- IMPROVE COMMUNICATION
- DEVELOP DIGITAL COMPETENCES
- BRIDGE PEOPLE WITH DIFFERENT BACKGROUND

GET (centre):
- LOCAL ARTISTS
- LOCAL ACTIVISTS
- IMPARED PEOPLE
- COMMUNITY LEADERS
- ELDERS / FAMILIES
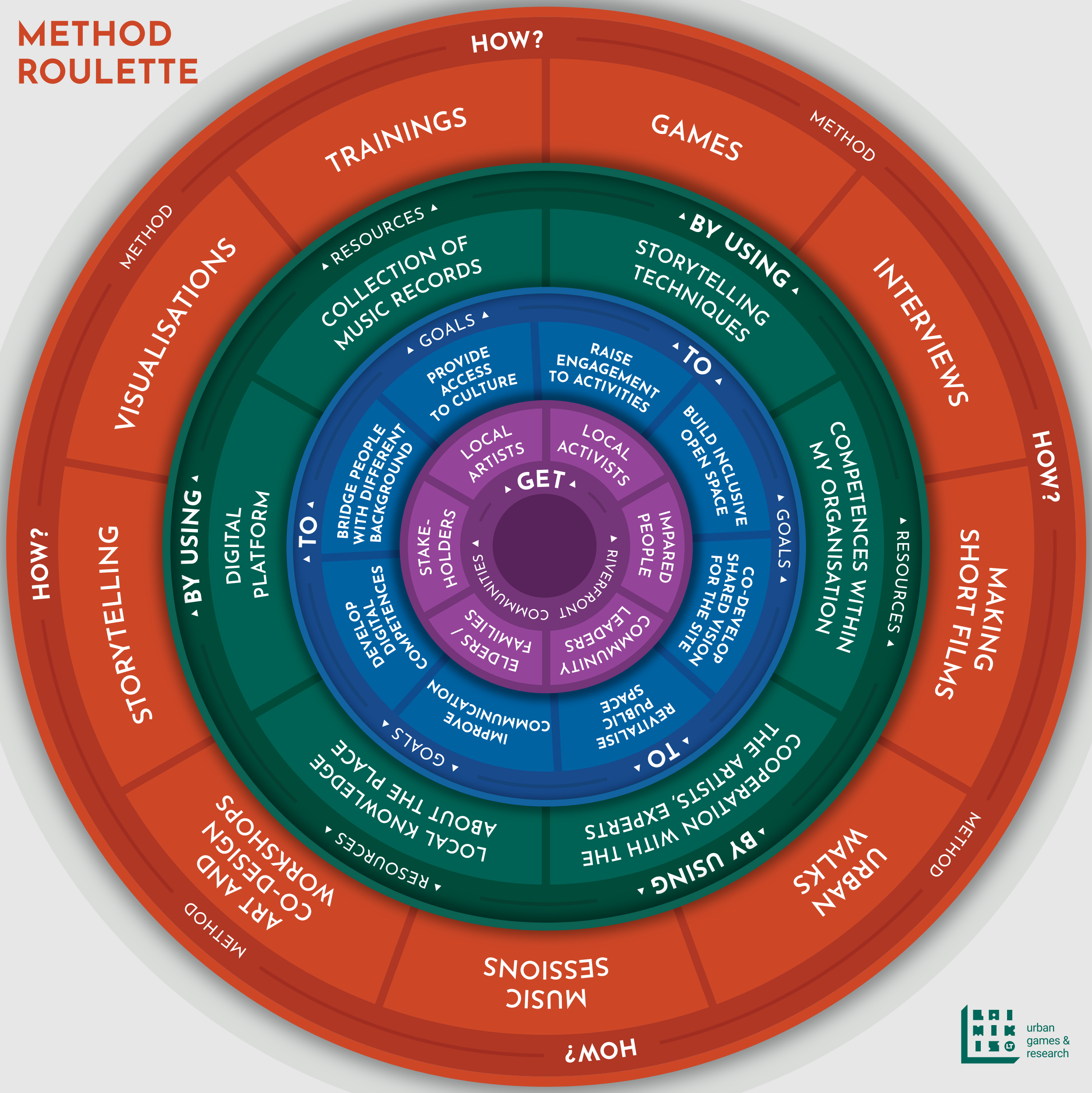- STAKE-HOLDERS
- RIVERFRONT COMMUNITIES

urban games & research

METHOD ROULETTE

Method Roulette is a tool for cultural innovations.
Construct your own method by turning the roulette's wheels.
Try different combinations of wheel sections.

1. **Choose your target audience** (whom you address).

2. **Pick a goal** (what you want to achieve).

3. **Define the resources needed** for this task.

4. **Find your method.**

Or you can start by defining your resources. Then picking a goal and the audience. And finally, finding out a method.

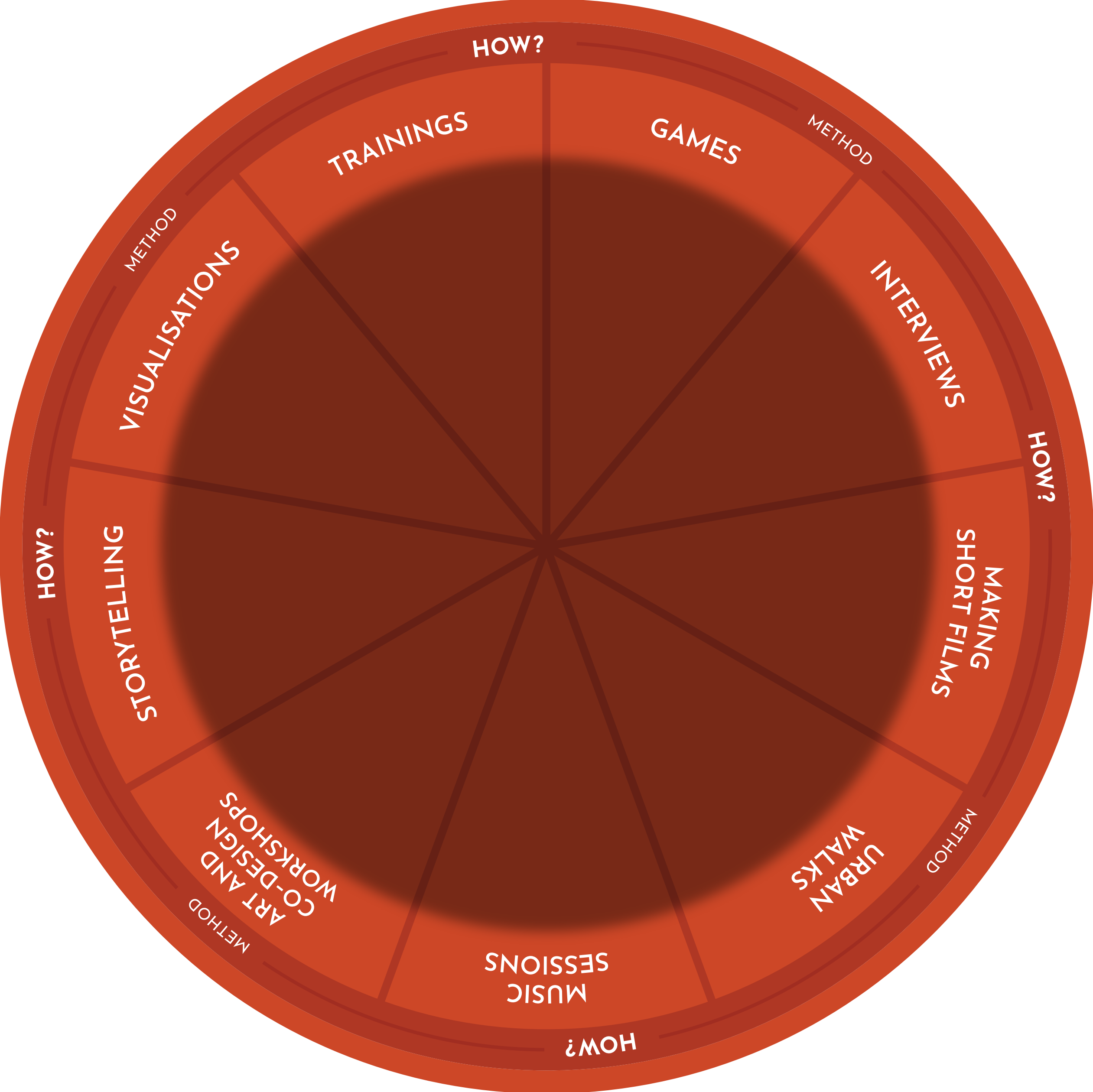**Tip:** use components of roulette as examples, contribute with your own!

We hope that Method Roulette will encourage cultural organisations to find out their hidden resources and apply new methods in their work.

Method Roulette was developed by *Laimikis.lt* (urban games and research Lab), and the content of this roulette is based on the cases of I_Improve partners: Ostende de Stad Aan Zee, WB Wiener Bildung, Venti di Culture, River \\ Cities, Intercult.

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